

## BANDPASS FILTER APPROXIMATION CHOICES.

1. Transform from low-pass transfer function:

a. reactance transformation – simple but restricted;

( b. Moebius transformation – more general, but tricky. )

$\omega_{p1}, \omega_{p2} = \omega_{s1}, \omega_{s2}$   
 Stopbands symmetric  
 in loss, freq

2. Direct design:

$$(\omega^2 - \omega_0^2)^{n/2}$$

a. maximally flat passband, arbitrary stopband – simple, but not selective;

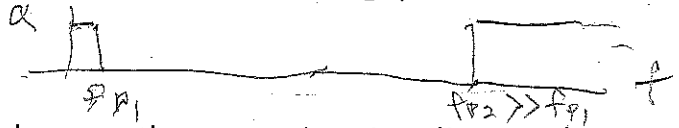
b. equal-ripple passband, arbitrary stopband – more selective, but trickier.

Chet.  
rational

3. For very wide passband, use a cascade of a lowpass and highpass filter.

LP HP

Passband ripples combine.



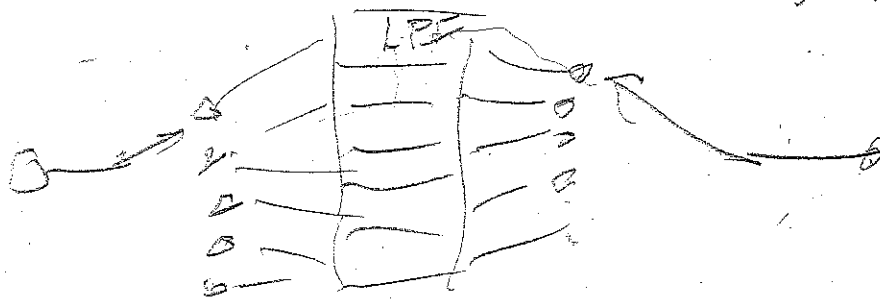
4. For narrow-band filters with flat delay, use the approximation discussed on pp.

533-535 in the book.

For narrow-band filters, selective loss response

N-path filter

Franks-Sandberg  
BSIS



MUX

DeMUX

